

**Question for written answer E-000857/2018
to the Commission**
Rule 130
Dennis de Jong (GUE/NGL)

Subject: Open software on Apple products

At present, all applications that users of Apple products such as the iPhone and iPad wish to install have to be obtained via Apple's Appstore. Connections of hardware applications such as headphones likewise have to be made via Apple, because Apple does not use standards such as USB.

1. What is the Commission's assessment of the current situation in relation to EU competition law, given that, whatever software and hardware consumers wish to use, Apple limits their options to products that Apple has either designed itself or selects by means of connectivity requirements?
2. Does the Commission know how much software and hardware producers have to pay for inclusion in the Appstore, or for connectivity with Apple products, and is Apple, in this respect, complying with the rules which prevent abuse of a dominant position?
3. Is the Commission considering taking action against Apple with regard to the points mentioned in questions 1 and 2?