

**Question for written answer E-002056/2011
to the Commission**
Rule 117
Riikka Manner (ALDE)

Subject: Green Paper on gambling

1. When drafting the Green Paper on gambling, was the Commission aware of, or did it establish, a dividing line between, games of chance and games of skill?
2. Does the Commission have a view on what constitutes gambling and what constitutes a game of skill? If so, what are the definitions? If not, is the matter under discussion?
3. Does the Commission take the view that it is up to the Member States themselves to decide these definitions and the criteria for them? Should internal market rules also apply to gaming services made available over the Internet?
4. What rules should apply to mutual recognition, particularly in the case of Internet services?
5. Should the Commission harmonise Member States' legislation on gambling or is the trend clearly towards allowing Member States to decide it for themselves?