

**Question for written answer E-011195/2012
to the Commission**
Rule 117
Mary Honeyball (S&D)

Subject: Age verification

What is the current situation in each Member State with regard to the laws and regulations governing the age at which young people are able to buy alcohol/tobacco, participate in gambling, or purchase materials with adult content, i.e. films, magazines and video games?

Secondly, in each Member State, are these laws the same online and offline?

Lastly, is there a requirement in every Member State to do any kind of age verification in either environment?