EUROPEAN PARLIAMENT

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Committee on Civil Liberties, Justice and Home Affairs

2008/2173(INI)

5.12.2008

AMENDMENTS
1 - 28

Draft opinion
Roberta Angelilli
(PE415.189v01-00)

on the protection of consumers, in particular minors, in respect of the use of video games
(2008/2173(INI))

AM_Com_NonLegOpinion

Amendment 1
Roberta Angelilli

Draft opinion
Paragraph -1 a (new)

Draft opinion	*Amendment*
	-1. Stresses that video games are one of the favourite recreational activities of citizens of all ages and social origins; acknowledges the educational value of video games, including in helping to familiarise minors with new technologies; shares, however, the concern expressed by the Commission concerning the potential dangers of incorrect use of video games by minors;

Or. it

Amendment 2
Roberta Angelilli

Draft opinion
Paragraph 1

Draft opinion	*Amendment*
1. Urges all Member States to ***use*** the optional PEGI (Pan European Game Information) system, already ***applied*** in the majority of the Member States, which gives entertainment software an age rating in order to ensure that minors are not exposed to games which are unsuitable for them;	1. Urges all Member States to ***promote the distribution and use of*** the optional PEGI (Pan European Game Information) system, already ***in use*** in the majority of the Member States, which gives entertainment software an age rating in order to ensure that minors are not exposed to games which are unsuitable for them;

Or. it

Amendment 3
Renate Weber

Draft opinion
Paragraph 1

Draft opinion	*Amendment*
1. Urges all Member States to use the optional PEGI (Pan European Game Information) system, already applied in the majority of the Member States, which gives entertainment software an age rating in order to ensure that minors are not exposed to games which are unsuitable for them;	1. Urges all Member States ***and stakeholders*** to use the optional PEGI (Pan European Game Information) system, already applied in the majority of the Member States, which gives entertainment software an age rating in order to ensure that minors are not exposed to games which are unsuitable for them;

Or. fr

Amendment 4
Nicolae Vlad Popa

Draft opinion
Paragraph 1

Draft opinion	*Amendment*
1. Urges all Member States to use the ***optional*** PEGI (Pan European Game Information) ***system***, already applied in the majority of the Member States, which gives entertainment software an age rating in order to ensure that minors are not exposed to games which are unsuitable for them;	1. Urges all Member States to use the PEGI (Pan European Game Information) ***and PEGI online systems***, already applied in the majority of the Member States, which give entertainment software an age rating ***and on-line gaming websites a quality labelling***, in order to ensure that minors are not exposed to games which are unsuitable for them;

Or. en

Amendment 5
Nicolae Vlad Popa

Draft opinion
Paragraph 1 a (new)

Draft opinion	*Amendment*
	1a. Calls on all Member States to ensure that national rating systems are not developed in a way that would weaken the PEGI system;

Or. en

Amendment 6
Roberta Angelilli

Draft opinion
Paragraph 2

Draft opinion	*Amendment*
2. Calls on the Member States to ***simplify*** the symbols used in the PEGI system ***so that it can be more easily understood by*** parents;	2. Calls on the Member States to ***encourage simplification of*** the symbols used in the PEGI system ***and PEGI Online in order to make them clearer and more comprehensible to*** parents***, as regards both age and content***;

Or. it

Amendment 7
Renate Weber

Draft opinion
Paragraph 2

Draft opinion	*Amendment*
2. Calls on the Member States to ***simplify*** the symbols used in the PEGI system ***so that it can be more easily understood by*** parents;	2. Calls on the Member States ***and stakeholders to assist comprehension of*** the symbols used in the PEGI system***, particularly for*** parents;

Or. fr

Amendment 8
Nicolae Vlad Popa

Draft opinion
Paragraph 2

Draft opinion	*Amendment*
2. Calls on the Member States to simplify the symbols used in the PEGI ***system*** so that ***it*** can be more easily understood by parents;	2. Calls on the Member States to simplify the symbols used in the PEGI ***and PEGI online systems*** so that ***they*** can be more easily understood by parents;

Or. en

Amendment 9
Roberta Angelilli

Draft opinion
Paragraph 3

Draft opinion	*Amendment*
3. Calls on the Member States to promote dissemination of the PEGI system among games console ***manufacturers*** and retailers, and to implement information measures on its use for families and teachers;	3. Calls on the Member States to promote dissemination of the PEGI system among games console ***producers*** and retailers, and to implement information measures on its use for families and teachers;

Or. it

Amendment 10
Nicolae Vlad Popa

Draft opinion
Paragraph 3

Draft opinion	*Amendment*
3. Calls on the Member States to promote	3. Calls on the Member States to promote

dissemination of the PEGI ***system*** among games console manufacturers and retailers, and to implement information measures on its use for families and teachers;	dissemination of the PEGI ***and PEGI online systems*** among games console manufacturers and retailers, and to implement information measures on its use for families and teachers;

Or. en

Amendment 11
Inger Segelström

Draft opinion
Paragraph 4

Draft opinion	*Amendment*
4. Calls on the Member States to frame specific civil and criminal legislation on the retailing of violent ***videogames for children and on on line videogames***;	4. Calls on the Member States to frame specific civil and criminal legislation on the retailing of violent ***TV, video and computer games; considers that special attention should be devoted to on-line games aimed primarily at children and young people whose purpose is to generate profit***;

Or. sv

Amendment 12
Kinga Gál

Draft opinion
Paragraph 5

Draft opinion	*Amendment*
5. Urges the Member States to improve the filter systems available to families in respect of on-line video games, focusing in particular on the risks associated with use of the Internet;	5. Urges the Member States to improve the filter systems available to families in respect of on-line video games, focusing in particular on the risks associated with use ***on*** the Internet ***of violent games and the "Second Life" type games which may have serious effects on minors***;

Or. en

Amendment 13
Nicolae Vlad Popa

Draft opinion
Paragraph 5

Draft opinion	*Amendment*
5. Urges the Member States to improve the filter systems available to families in respect of on-line video games, focusing in particular on the risks associated with use of the Internet;	5. Urges the Member States to improve the filter systems available to families in respect of on-line video games ***and to promote PEGI online***, focusing in particular on the risks associated with use of the Internet, ***and chat rooms associated with such games;***

Or. en

Amendment 14
Nicolae Vlad Popa

Draft opinion
Paragraph 6

Draft opinion	*Amendment*
6. Urges the Member States to ***create a (self-regulation and co-regulation)*** pan-European age-rating system applicable to all platforms, taking into consideration the specific characteristics of every medium for which classification is difficult, such as the Internet;	6. Urges the Member States to ***work together with stakeholders in creating an effective*** pan-European age-rating system ***(through self-regulation or co-regulation***) applicable to all platforms, taking into consideration the specific characteristics of every medium for which classification is difficult, such as the Internet;

Or. en

Amendment 15
Nicolae Vlad Popa

Draft opinion
Paragraph 6 a (new)

Draft opinion	*Amendment*
	6a. Calls on the Member States to cooperate with industry representatives, classification bodies and other stakeholders in order to achieve innovative and effective age verification solutions;

Or. en

Amendment 16
Kinga Gál

Draft opinion
Paragraph 7

Draft opinion	*Amendment*
7. Urges the Member States to draw up a pan-European code of conduct on the sale of video games to minors, in order also to oblige retailers to assume their responsibilities;	7. Urges the Member States to draw up a pan-European code of conduct on the sale of video games to minors, ***especially children between the ages of 5 and 12***, in order also to oblige retailers to assume their responsibilities;

Or. en

Amendment 17
Nicolae Vlad Popa

Draft opinion
Paragraph 7

Draft opinion	*Amendment*
7. Urges the Member States to draw up a pan-European code of conduct on the sale	7. Urges the Member States to draw up a pan-European code of conduct on the sale

of video games to minors, in order also to oblige retailers to assume their responsibilities;	of video games to minors ***which is agreed between all stakeholders***, in order also to oblige retailers to assume their responsibilities;

Or. en

Amendment 18
Inger Segelström

Draft opinion
Paragraph 7

Draft opinion	*Amendment*
7. Urges the Member States to draw up a pan European code of conduct on the sale of ***videogames*** to minors, in order also to oblige retailers to assume their responsibilities;	7. Urges the Member States to draw up a pan European code of conduct on the sale of ***TV, video and computer games*** to minors, in order also to oblige retailers to assume their responsibilities;

Or. sv

Amendment 19
Nicolae Vlad Popa

Draft opinion
Paragraph 7 a (new)

Draft opinion	*Amendment*
	7a. Calls on the Commission to develop guidelines in order to prevent possible conflicts of interest within rating institutions and to safeguard the independence of such organisations from industry-related interest groups;

Or. en

Amendment 20
Roberta Angelilli

Draft opinion
Paragraph 8

Draft opinion	*Amendment*
8. Urges the Member States to conduct information campaigns for parents and schoolteachers aimed at bridging the technological generation gap;	8. Urges the Member States to conduct information campaigns for parents and schoolteachers aimed at bridging the technological generation gap ***and promoting safer, more aware use of new technologies, including video games***;

Or. it

Amendment 21
Kinga Gál

Draft opinion
Paragraph 8

Draft opinion	*Amendment*
8. Urges the Member States to conduct information campaigns for parents and schoolteachers aimed at bridging the technological generation gap;	8. Urges the Member States to conduct information campaigns for parents and schoolteachers aimed at bridging the technological generation gap, ***to provide clear and differentiated information about the normal and the abusive uses of the video games;***

Or. en

Amendment 22
Nicolae Vlad Popa

Draft opinion
Paragraph 8

Draft opinion	*Amendment*
8. Urges the Member States to conduct information campaigns for parents and	8. Urges the Member States to conduct information campaigns for parents and

schoolteachers aimed at bridging the technological generation gap;	schoolteachers aimed at bridging the technological generation gap ***and at promoting the PEGI and PEGI online systems;***

Or. en

Amendment 23
Roberta Angelilli

Draft opinion
Paragraph 9

Draft opinion	*Amendment*
9. Calls on the Commission to promote, in cooperation with ***consumer organisations and existing networks and platforms, awareness and information*** campaigns aimed at increasing take-up of the PEGI system by the public.	9. Calls on the Commission ***and Member States*** to promote, in cooperation with ***all the associations for the rights of minors, the family and consumers, and with parents, teachers and internet service providers and producers and vendors of video games, information and awareness measures and*** campaigns aimed at increasing take-up of the PEGI system ***and PEGI Online*** by the public.

Or. it

Amendment 24
Nicolae Vlad Popa

Draft opinion
Paragraph 9

Draft opinion	*Amendment*
9. Calls on the Commission to promote, in cooperation with consumer organisations and existing networks and platforms, awareness and information campaigns aimed at increasing take-up of the PEGI ***system*** by the public;	9. Calls on the Commission to promote, in cooperation with consumer organisations and existing networks and platforms, awareness and information campaigns aimed at increasing take-up of the PEGI ***and PEGI online systems*** by the public;

Or. en

Amendment 25
Roberta Angelilli

Draft opinion
Paragraph 9 a (new)

Draft opinion	*Amendment*
	9a. Calls on Member States to involve minors in measures to combat the distribution of video games with violent and harmful content and in particular considers that minors should be involved in initiatives to provide information and increase people's sense of responsibility which can provide them with the basic instruments by means of which to recognise and defend themselves against violent and harmful content;

Or. it

Amendment 26
Nicolae Vlad Popa

Draft opinion
Paragraph 9 b (new)

Draft opinion	*Amendment*
	9b. Calls on the Commission to discourage, through specific legislative measures, the misuse of online games for dishonest commercial activities, such as those which dishonestly induce underage users to enter into legal commitments (e.g. through automated subscriptions or malicious dialler programmes which dial expensive toll lines) and which send anticompetitive promotional messages (e.g. product placement or other stealth marketing techniques).

Or. en

Amendment 27
Inger Segelström

Draft opinion
Paragraph 9 c (new)

Draft opinion	*Amendment*
	9c. Calls on the Commission and Member States to include video, TV and computer games in the programme 'Safer Internet';

Or. sv

Amendment 28
Inger Segelström

Draft opinion
Paragraph 9 d (new)

Draft opinion	*Amendment*
	9d. Calls on the Commission and Member States to take vigorous action against online computer games aimed at children and young people whose purpose is to generate profit.

Or. sv